
PARALLEL & DISTRIBUTED SYSTEM

Paper Code **CEN-606**

Course Credits **4**

Lectures / week **3**

Tutorial / week **1**

Course Description **UNIT – I**

Basic Concepts: Introduction to parallel processing, parallel processing terminology, decomposition, complexity, throughput, speedup, measures, data dependence, resource dependence, Bernstein's conditions levels of parallelism in programs. Program flow-control flow, data flow, Distributed systems – Introduction, advantages, and tightly-coupled loosely-coupled systems. Hardware and software requirements, design issues.

UNIT- II

Parallel Processing – Structure & Organization: Taxonomy of parallel processes: granularity, basic architectures, multiprocessors, vector processors, pipeline:-both linear as well as non linear pipeline ,optimal design, Arithmetic pipeline, Instruction pipeline, Pipeline hazards and their solution ,reservation table, scheduling; ,

UNIT- III

Distributed Computing-introduction, definition , its history; Distributed Computing system definition and its evolution, reasons for its popularity, Strength and weaknesses of distributed computing, Different forms of Computing: Minicomputer model, workstation model, workstation server model, Processor pool Model; Cluster:- definitions, reasons for its popularity cluster computer system architecture, Windows cluster, Solaris cluster, Linux cluster; Using cluster, distributed Computing System models: Distributed operating system, Introduction to DCE, architecture of Distributed Applications

UNIT- IV

Clock: Types of Clock, Synchronization of clocks, types of Clock synchronization algorithms, lamport time stamps, Message passing:-

introduction, desirable features of a good message passing system, Issues in IPC by Message passing, synchronization, Buffering, Multi-datagram messages, Encoding and decoding of message data, Process addressing, Failure handling, IPC, Distributed Election, types of election algorithms.

UNIT – V

References / Text Books:

Parallel & Distributed Programming: Parallel Programming environments, models, synchronous asynchronous programming, modulla-2, occamm, FORTRAN, DAP FORTRAN, C-linda, Actus, data flow programming, VAL etc., MPI, Open MP

Computer Usage / Software Requires:

- Michael J. Quinn, “Parallel Computing – Theory and Practice, 2nd Edition, McGraw Hill, 1994
 - Kai Hwang, “Advanced Computer Architecture – Parallelism, Scalability, Programmability”, McGraw Hill Inc, 1993.
 - Wilkinson, “Parallel Programming using networked computer” , Pearson Education India, 20006
 - S. G. Akl, “The Design and Analysis of parallel algorithms”, Englewood Cliffs, NJ, 1989
 - S. Tanenbaum, “Modern Operating System”, PHI, 1996.
 - R. H. Perrott, “Parallel Programming”, Addison Wesley, 1987.
 - T. G. Lewie and H. Ele-Revini, “Introduction to Parallel computing”, PHI, NJ, 1992.
 - S. Lakshmivardhan and S.K. Dhall, “Analysis and design of parallel algorithm – arithmetic and matrix problems”, McGraw Hill, 1990
 - J. M. Crichlow, “An introduction to distributed and parallel computing”, PHI, 1988
 - Pradeep K. Sinha, ” Distributed Systems”
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